OFFICIAL REGULATIONS & TECHNICAL GUIDELINES

ANAND PUBLIC SCHOOL AND SUBHADRA ACADEMY RAPID CHESS TOURNAMENT

TECHNICAL MEETING RAPID 2026

KSCA Event Code: KSCA/G144/2627/D | **Date:** 22nd November 2026

Venue: Anand Public School, Hatti Road, SINDHANUR, Raichur Dist.

🗓️ MAIN SCHEDULE

Round / Event	Date	Time
Reporting Time	22/11/2026	08.30 AM
Inauguration & Tech Meeting	22/11/2026	09.00 AM
1st Round Starts	22/11/2026	09.30 AM
Prize Distribution	22/11/2026	05.00 PM

⚙️ SYSTEM OF PLAY

- **Pairing Program:** Latest version of Swiss Manager.
- **System:** Swiss System under FIDE Rapid Rules.
- **Categories:** U09, U12, U15, Open Category.
- **Time Control:** 20 Mins + 5 Secs Increment from 1st move.
- **Default Time:** 10 Minutes.

🏅 TIE-BREAK CRITERIA (IN ORDER OF PRIORITY)

1. Buchholz Cut 1
2. Buchholz All
3. Sonneborn - Berger
4. Direct Encounter
5. Greater number of victories (inclusive forfeit points)
6. Number of games won with Black Pieces

📌 TECHNICAL & GENERAL REGULATIONS

- **Absence & Pairings:** If a player is absent for a round, he/she must inform the Chief Arbiter before the next round pairing to retain their name in the pairing list. Manual pairing may take place in the 1st round to avoid walkovers.
- **Clock Management:** The Chief Arbiter has the authority not to start the clock of a board due to unforeseen scenarios.
- **Post-Game Analysis:** Analysis or game discussion is strictly forbidden in the playing hall / arena.
- **Spectator Policy:** Players who have finished their game will be treated as spectators and are NOT allowed to remain inside the playing arena.
- **Protest Procedure:** Any protest against a decision of the Chief Arbiter must be submitted in writing with a protest fee of **₹ 1,000/-** within 15 minutes of the occurrence. The fee will be refunded if the appeal is upheld. Only the player (or parent/guardian for a minor) may lodge an appeal.
- **Cash Prizes:** Prizes will not be shared. A player is eligible for one higher prize only.

👔 DRESS CODE & CHESS ETIQUETTE

Players are requested to wear neat attire. **Slippers, sunglasses, and torn clothes are strictly not allowed.** All players and accompanying persons must maintain proper Chess Etiquette for the entire duration of the tournament.

🛡️ FAIR PLAY REGULATIONS

- FIDE and AICF Fair Play Regulations will be strictly enforced throughout the tournament.
- **Forbidden Devices:** Mobile phones, ear pods, earphones, smart glasses, analog/digital watches, or chess reading material are strictly forbidden inside the playing arena.
- **Violation Consequence:** If any device is found on a player during a game, the player is liable to lose the game immediately, with further participation subject to Chief Arbiter discretion.
- **Communication:** During the game, players are strictly forbidden to speak with anyone except their opponent and the arbiter as permitted by laws.
- **Eating Area:** Strictly use the designated refreshment area for eatables.
- **Medical Needs:** Players requiring special attention due to medical reasons must intimate the same to the Chief Arbiter prior to Round 1.
- **Accompanying Persons:** Managers, parents, and coaches are NOT permitted inside the hall during game play.

📜 GAMEPLAY GUIDELINES & TOUCH-PIECE RULES

- **Player Information:** Players must verify their Name, FIDE ID, Rating, DOB, Type, and Gender on pairings. Age category players must check their category in the "Type" column.
- **Score Sheet Submission:** Both players must verify results, sign score sheets, and submit them jointly.
- **Board Placement:** Left-side player represents White; right-side player represents Black. Pairings will be uploaded to Chess-Results.
- **Illegal Move Rules:**
  - **2 Illegal Moves = Loss of Game.** Each illegal move adds 1 minute to the opponent's clock. Violation of articles 3.1 to 3.9 is illegal.
  - Using 2 hands during castling, pawn promotion, or capturing is illegal.
  - Pressing the clock without making a move is illegal.
  - Promoting a pawn without replacing it with a piece and pressing the clock is illegal (defaults to Queen).
  - Using one hand to move and the other hand to press the clock is forbidden (not illegal, but warned).
- **Touch Piece Rule:** Decision on touch-piece violation cannot be protested. If a player touches their piece, they must move it if legal. If they touch an opponent's piece, they must capture it if legal.
- **Adjusting Pieces:** Say *"I adjust"* clearly before adjusting any piece on the board.
- **Piece Claims:** Claim missing pieces from the arbiter. Do NOT use an inverted rook as a queen (it remains a rook).

⚖️ APPEALS COMMITTEE

No.	Name	Rating	District
1.			
2.			
3.			
4.			
5.			

[Chief Arbiter Signature]

Date: 22nd November 2026
Place: Sindhanur

IA Basavaraja M
Chief Arbiter